

Conn. Val.	0.1	0.2	SR	☐	Connection Value	0.1	0.2	SR	☐	Connection Value	0.1	0.2	SR	☐	Content
Level 10 *Turn/flight C+C *For a connection of two elements from Gr.3/6/7 - turn/flight is NOT req'd (elements must be different) C+D D+D (C-No turn/flight req.) Level 9 (If no turn/ C+C flight – must be different) Turn/flight C+C	Level 10 Min. of one C-Flight 2 nd diff. flight, min.B Min. of C element with LA turn (excludes Mnt/Dmt) Dmt - Min. of C Level 9 Two Bar Changes Min. of one B-Flight 2 nd diff. flight-min. C OR min. B element with LA turn (excludes Mnt/Dmt) Salto Dmt – Min. B	Acro Flight B+D/E (Two elements, excluding dmt) C+C/D/E B + C* D/E + D/E * (C must be Salto at L10- At Lev 9- C must be Salto or Aerial) Acro flight B+ B +C B+C+C (3+ elements, Incl mnt/dmt) B+B/C+D/E B+B+D Add'l +0.1 for 3 ele. Acro flight series (BBC+) w/ min. C Salto/Aerial or D/E flight w/wo hand support, excluding dmt 2 Dance/Mixed A+D/E B+D/E (excludes dmt) B+C *C+C *Same or different dance C+D/E Turns A+C (or reverse) All Acro elements used for CV must have flight	Level 10 Acro Series- 2 dir, conn. Flight ele, min. of 1 C; OR E-Flight +A non-Flight (excl. mnt/dmt) Leap or jump requiring 180° cross/side split 360° Turn on one foot Aerial/Salto Dmt - Min. C or Min. B w/ C conn. Level 9 Acro Series- 2 directly connected Flight elem Leap or jump requiring 180° cross/side split 360° Turn on one foot Aerial/Salto Dmt-Min. B	Acro Indirect A/B+A/B+C C+C B+C A + A +D A+D A+E B/C+D/E Acro Direct B+B B+C (Saltos/Aerials) A +C A/B+D/E A+A+C A+A+D/E C+C 2 *Dance/Mix B+D/E C+D/E *Same or different C+C dance D/E-Salto + A-jump (This order only) No CV for a turn followed by a jump	Level 10 One Acro Pass w/ min. 2 Saltos (same or diff.) dir./indir. conn. w/ Flight elem. w/wo hand support Three Diff. Saltos (No aerials) Dance Passage w/ 2 diff. Gr. 1 elements (direct or indirect connection) - one a Leap requiring 180° split Min. C Salto -Isolated or in Last Salto conn. Level 9 Same as L10 except Min. B Salto -Isolated or in Last Salto conn.	10 9 A 3 3 B 3 4 C 2 1 SV 9.5 9.7 L10: Extra +0.10 Bonus (not in SV) if exercise has 10SV + min. of 0.6 total Bonus + an E (BB/FX-E Acro) L9: allowable D/E's = C +10 D/E Bonus-1 st eligible D/E (UB-any/BBFX-Acro D/E) <1 Restricted elem = No VP: -.50 off SV No CV/DV w/ fall or spot Missing SR- -.50 off SV									

															A	CV	VP
															B	D/E	SR
															C	SV	
															D		FIN
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															A	CV	VP
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