

SECTION 2 – OPTIONAL VAULT – GENERAL INFORMATION

F. MISCELLANEOUS VAULT RULES

1. Arrival on the Vault Table
 - a. May occur from a run with forward arrival on the board with both feet.
 - b. May occur from a run with backward arrival on the board with both feet from a Round-off - LEVELS 6 / 7 / 8 / 9 / 10.
 - c. May occur from a run with a forward arrival on the board with both feet from a Front Handspring - LEVELS 9 / 10 only.
2. All Vaults must be performed with support of both hands on the Vault Table.
 - a. If neither hand makes contact with the Vault Table, the Vault is scored "0" (VOID).
 - b. The Chief Judge takes the 1.00 deduction from the Average score for the performance of a one-arm Vault, if at least half of the Vault Panel saw that only one hand touched the Vault Table.
3. All Vaults must land with the feet first on the landing mat to be considered for Value Part credit.
 - a. Landing on the feet-first is defined as "any part of the bottom of the foot touching the mat first."
 - b. Any Vault that fails to land on the feet first will be scored "0" (VOID).
 - c. The Vault is scored if the Gymnast falls, landing on hands and bottom of feet simultaneously.
 - d. If the Gymnast lands standing, sitting, or lying on top of the Vault Table, it is a "0" (VOID) Vault.
 - e. At STATE MEETS AND ABOVE, if there is a question whether the Gymnast lands on the feet first on the mat, video review will be allowed if available and decisive. At invitationals, the score will be averaged, regardless of range.
4. LEVEL 10 Gymnasts may perform any Vault listed on the LEVEL 10 Vault Value Chart (see Appendix). All Vault values listed in the Vault Element illustration section of the *Junior Olympic Code of Points* refer to the values for LEVEL 10.
 - a. For LEVEL 10 only, all 10.0 Start Value Vaults performed successfully (no fall or spot) are eligible for a bonus of +0.10.
Except those marked with an asterisk: #3.407, #4.403, #4.306, #4.309, #5.408, #5.409.
 - b. Each Judge adds the Vault Bonus to her / his score and must visibly (by means of a placard or other signage) indicate that the Bonus was awarded.
 - c. If using paper score slips, the Judge should also indicate in writing any Bonus awarded.
5. LEVEL 9 Gymnasts may perform only specific Vaults from the five (5) groups found on the LEVEL 9 Vault Value Chart in the Appendix.
6. LEVEL 8 Vault regulations
 - a. Only specific Vaults from Groups 1 / 3 / 4 / 5 are permitted. Refer to the LEVEL 8 Vault Value Chart in the Appendix.
 - b. Since LEVEL 8 is the first LEVEL at which Salto Vaults are allowed, spotting assistance in the post-flight of SALTO Vaults at LEVEL 8 ONLY will not Void the Vault. A 1.00 penalty will be applied.
 - c. If a fall on the landing occurs after the spot, an additional 0.50 deduction is taken for the fall.

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MISCELLANEOUS VAULT RULES (continued)

7. LEVEL 6 / 7 Apparatus Specifications

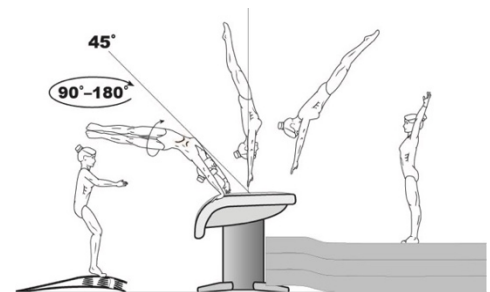
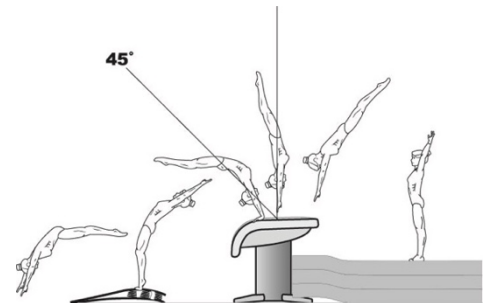
- a. **Vault Table:** All age divisions may use the Vault Table at any manufacturer setting, with a maximum of 135 cm (\pm 1 cm).
- b. **Tape Line:** It is recommended that a visible tape line be placed on the piston at 115 cm to designate the minimum Table height. No longer applicable.
- c. **Base mat,** minimum 4-inch (10 cm), must be positioned up against the Table.
- d. **Mat Stack dimensions:**
 - 1) Minimum 5' **Width**, 10' **Length**, minimum 32" – 60" maximum **Height**, including base mat. Any combination of competition landing mats, skill cushions and / or port-a-pit may be used; however, the **top layer** of matting **MUST** be a minimum of a 4-inch (10 cm) skill cushion **or the port-a-pit**.
 - 2) **An inflatable mat** may also be used in the configuration of matting; however, the uppermost landing surface must be a minimum of a 4-inch (10 cm) skill cushion.
- e. **An additional minimum 8-inch mat** is required on the floor at the end of the mat stack, opposite the Table.

8. LEVEL 6 / 7 Vault descriptions

Choice #1 – #4.111 - Round-off Entry (Yurchenko)

Choice #2 – #3.116 - Tsukahara Entry

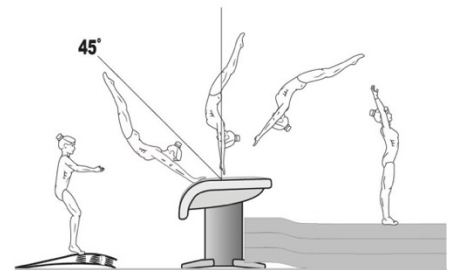
- a. Execute a Round-off Entry (Yurchenko) or Tsukahara Entry Vault to arrive on the mat stack on the feet in a straight-hollow body position, arms finishing high.
- b. The evaluation ends when the Gymnast's feet make contact with the mat stack. **EXCEPTION**, under-rotation resulting in steps towards the Table will be deducted.
- c. Additional backward movement (backward steps, fall to the back, backward roll, etc.) after landing on the feet is allowed prior to finishing in a controlled standing position before saluting the Judge.
- d. Body position will not be evaluated after the feet make contact with the mat stack.
- e. No flipping in any phase of any Vault or after the feet touch the mat to indicate the completion of the Vault. Result is a "0" VOID Vault.



9. LEVEL 6 / 7 Vault description

Choice #3 – #1.111 - Handspring

- a. Execute a Front Handspring Entry Vault to arrive on the mat stack on the feet in a straight body position with a tight arch in the upper back, arms finishing high.
- b. The evaluation ends when the Gymnast's feet make contact with the mat stack. **EXCEPTION**, under-rotation resulting in steps towards the Table will be deducted.
- c. Additional forward movement (run, roll, etc.) after landing on the feet is allowed prior to finishing in a controlled standing position before saluting the Judge.
- d. Body position will not be evaluated after the feet make contact with the mat stack.
- e. No flipping in any phase of any Vault, or after the feet touch the mat to indicate the completion of the Vault. Result is a "0" VOID Vault.



Revised 11/26/19