## Double Mini

### M/F

### Level

### Age-Group

<table>
<thead>
<tr>
<th>Name:</th>
<th>Team:</th>
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</thead>
</table>

### Pass 1

<table>
<thead>
<tr>
<th>Elements</th>
<th>Difficulty Score</th>
<th>Consecutive Element Bonus</th>
<th>Different Element Bonus</th>
<th>Additional Bonus</th>
<th>Difficulty Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>2</td>
<td></td>
<td></td>
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</tbody>
</table>

### Pass 2

<table>
<thead>
<tr>
<th>Elements</th>
<th>Difficulty Score</th>
<th>Consecutive Element Bonus</th>
<th>Different Element Bonus</th>
<th>Additional Bonus</th>
<th>Difficulty Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
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<td></td>
<td></td>
<td></td>
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</tr>
<tr>
<td>2</td>
<td></td>
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</tbody>
</table>

#### Consecutive Element Bonus

<table>
<thead>
<tr>
<th>Levels</th>
<th>2 Elements</th>
<th>1.0 pt</th>
<th>All</th>
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</thead>
</table>

#### Different Element Bonus

<table>
<thead>
<tr>
<th>Levels</th>
<th>2 Elements</th>
<th>1.0 pt</th>
<th>All</th>
</tr>
</thead>
<tbody>
<tr>
<td>Levels</td>
<td>3 Elements</td>
<td>2.0 pts</td>
<td>All</td>
</tr>
<tr>
<td>Levels</td>
<td>4 Elements</td>
<td>3.0 pts</td>
<td>All</td>
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</tbody>
</table>

The different element bonus is awarded when different elements are performed within the same routine or over the two routine for levels 2 and 3.

#### Additional Bonus

<table>
<thead>
<tr>
<th>Levels</th>
<th>Routine Performance Bonus</th>
<th>2.0 pts</th>
<th>All</th>
</tr>
</thead>
<tbody>
<tr>
<td>Levels</td>
<td>Running mount</td>
<td>1.0 pt</td>
<td>Level 1</td>
</tr>
<tr>
<td>Levels</td>
<td>Two foot mount</td>
<td>2.0 pts</td>
<td>All</td>
</tr>
<tr>
<td>Levels</td>
<td>Hurdle mount</td>
<td>2.0 pts</td>
<td>All</td>
</tr>
<tr>
<td>Levels</td>
<td>360° Somersault rotation</td>
<td>2.0 pts</td>
<td>Level 3</td>
</tr>
</tbody>
</table>

Combine all bonuses for the valid difficulty score.