

2008-09 TeamGym Regulations

Revised February 24, 2009

YELLOW indicates changes made on December 6, 2008
TURQUOISE indicates changes made on December 15, 2008
GREEN indicates changes made on February 24, 2009
PINK indicates changes made on March 4, 2009

This document represents a restructuring of the TeamGym Regulations from previous years.

I. Goals

- A. Provide a grassroots program for the development of **Gymnastics for All (GFA)**.
- B. Create developmental and competitive levels within the same competition program.
- C. Integrate group performance development and competitive sport

II. TeamGym Group Competition – Program Description

A. Number of Athletes per Squad

- For Levels 1, 2, 3, 4, 5, and 6 there shall be a minimum of 6 and a maximum of 16 athletes per squad. The judges do the count at the initial presentation of the squad prior to each Event or **at each** Jump Apparatus.
- For Levels 8-10 there shall be a minimum of 6 and a maximum of 12 athletes per squad.

Failure to field a squad consisting of the min./max. number of athletes per above

-1.0

B. Number of active participants

- In Group Jump, a minimum of 6 squad members must perform during all passes for all apparatus.
- The specific gymnasts (and number of gymnasts) performing each segment of the Group Jump apparatus (Tumbling, Vaulting and Mini-trampoline) may change from one apparatus and/or pass to the next as long as the minimum number of required performers is met.
- In Group Floor, if there are only 6 squad members, all must perform. If there are 7-16 squad members, 1 may drop out of performing.

C. Bonus Points

- **On Group Floor**, bonus points are awarded to the Group Floor Exercise Event Score based on the table of active gymnasts below.
- **On Group Jump**, Bonus points (as listed below) are based on the SMALLEST NUMBER of performers presented at each of the different apparatus and is added to the Final Group Jump Event Score.
Example for a Level 5 squad that consists of a total of 15 gymnasts: 14 perform at Tumbling, 12 perform at Vault, **7 perform at Mini-tramp...**
- **Bonus = 0.0 added to the Final Group Jump Event Score**

Levels 1-6: 6-8 squad members – bonus = + 0.0

Levels 1-6: 9-12 squad members – bonus = +0.1

Levels 1-6: 13-16 squad members – bonus = +0.2

NO Bonus is given based on squad size for Levels 7-10 = +0.0

D. Uniforms

- All group members must present themselves in gender appropriate matching uniforms
- Men – Shorts or long gymnastics pants, men's gymnastics unitard, T-shirt or gymnastics jersey.
- Women – Leotard, unitard, T-shirt and shorts/tights.
- Mixed – Matching color schemes and/or patterns with gender appropriate apparel **such as unitards.**
- Props, hand apparatus and costumes are not appropriate for TeamGym competition

III. Participant Regulations

A. Gender Groupings and Groupings for Athletes with Disabilities or Special Needs (ADSN)

Mixed Division – The Mixed squad category must consist of 50% (± 1) male and female squad members. The ideal composition is 50/50. However, if there are an odd number of squad members, one of the gender groupings may have an additional person.

Examples: 3F+3M, 4F+4M, 5F+5M, 6F+6M
3F+4M, 4F+5M, 5F+6M OR, 3M+4F, 4M+5F, 5M+6M

Open Female Division – Squads that are predominantly female in composition shall compete together. The squad may consist of all female athletes or include male participants. As long as there are at least two (2) more female athletes than males.

Open Male Division – Squads that are predominantly male in composition shall compete together. The squad may consist of all male athletes or include male participants. As long as there are at least two (2) more male athletes than females.

Squads may also be composed solely of Athletes with Disabilities or Special Needs (ADSN) or Mixed (“unified squads”) of male and/or female athletes working together with ASN participants.

For the squads that have unified partners (athletes without disabilities), it is expected that everyone perform the same skills on the same apparatus even though the partners may be a higher skill level.

B. “Double-dips” – i.e., athletes participating in more than one squad -- Updated on March 4, 2009

Since posting the DD Regulation at the end of February, I have received many comments from coaches and club owners. These discussions have been very helpful in understanding the ways in which clubs are currently using DDS, and their wide-ranging opinions regarding the utility of permitting this kind of squad mobility.

Based upon my discussions, and in consideration of the affect of the previous ruling on some squads that would be affected by this ruling in the middle of this season, I have made the adjustments as indicated below.

Please note: Prior to the beginning of the 2010 season, the GFA TeamGym Committee will re-address this situation and make a new ruling. There appears to be some consensus building that for Levels 3-8, DDs would not be generally approved. The clubs would have the ability to submit a written petition to the TeamGym Committee if they believed that they had a compelling reason to utilize DDs. Additionally, there would be a procedure to receive a waiver for a particular and unusual circumstance such as an injury to a current squad member. I welcome WRITTEN opinions in this regard. You can email me a swhitlock@usa-gymnastics.org.

For Levels 1 and 2

Whereas Levels 1 and 2 are based on the squads achieving set levels of scoring instead of a ranking between squads, it is permissible for any number of “double-dippers” are permitted at these Levels.

For Levels 3-8

The number of “double-dippers” joining a squad from a squad of the same or different Level MUST be limited to the numbers as listed in the table below.

Squad size	# of double dippers permitted
6-7	2
8-16	3

It is the responsibility of the competition Meet Director to check the entry forms to determine if any squads have submitted registrations for an excess number of double-dippers and then inform the coach or Group Leader that they will need to readjust their registration list. On the day of the competition, the Meet Director will again verify that none of the squads are using an excess number of double dippers. If coach decides to continue to use the excess number(s), the Meet Director will so inform the Head Judge to make the appropriate deduction to the squad’s final team score.

SQUAD competing utilizing an excess number of double-dippers: -0.5 taken from the final team total score

C. Competition Levels and USA Gymnastics Membership Requirements

All athletes participating in a USA Gymnastics sanctioned competition must have a the appropriate and valid USA Gymnastics Membership as below.

Ten Levels are put forth within the TeamGym Junior Olympic/National Program:

- Level 1 (was Level A) – Introductory 1 – Requires Introductory or Athlete membership
- Level 2 (was Level A) – Introductory 2 – Requires Introductory or Athlete membership
- Level 3 (was Level B) – Junior Olympic Intermediate 1 – Requires Introductory or Athlete membership
- Level 4 (was Level B) – Junior Olympic Intermediate 2 – Requires Introductory or Athlete membership
- Level 5 (was Level C) – Junior Olympic Advanced 1 – Requires Athlete, or Jr. Pro. membership
- Level 6 (was Level C) – Junior Olympic Advanced 2 – Requires Athlete, or Jr. Pro. membership
- Level 7 (was Level D) – Junior Olympic National 1 – Requires Athlete, or Jr. Pro. or Professional membership
- Level 8 (was Level D) – Junior Olympic National 2 – Requires Athlete, or Jr. Pro. or Professional membership
- Level 9 (new) – National Elite 1 – Requires Athlete, or Jr. Pro. or Professional membership
- Level 10 (new) – National Elite 2 – Requires Athlete, or Jr. Pro. or Professional membership

* NOTE: The membership requirements above are still subject to approval for this season.

Proof of membership (athlete #) must be submitted with final registration information for all USA Gymnastics sanctioned competitions. Athletes should be prepared to visibly present their current USAG member card at all sanctioned competitions. Competing in a competition without a valid membership can result in all scores related to the individual's participation being voided and all award placements nullified.

One additional Level is recognized at the International Elite Level and follows rules established by an International governing body.

D. Age Requirements

The minimum age requirement is 5 years. All TeamGym athletes must have reached their 5th birthday by the competition date.

Using an athlete(s) who does not meet the minimum age requirement =

Disqualification

E. Age Groupings

TeamGym squads **MAY** be grouped according to age divisions.

Novice:	5-10 years	International:	18+ years
Child:	10-14 years	Open Division:	mixed ages
Junior:	14-16 years	Special Needs Athletes	
Senior:	16+ years		

In the simplest scenario for a small competition, a Meet Director might provide awards for the Open Division (mixed) age group only. Another Meet Director might want to host a competition just for the Novice and Children's divisions. There is no set rule here. However, it is up to the Meet Director to clearly communicate these details when promoting the competition so that the Clubs understand the participation requirements.

III. Coaching Regulations

A. USA Gymnastics Membership

- All coaches within the field of play must have a valid USA Gymnastics Membership.
- Each registered **Level 1, 2, 3 and 4** TeamGym squad must have at least one (1) coach who is a current *Gymnastics for All* (GFA) Professional Member of USA Gymnastics in good standing. Additional coach/spotters are permitted, but each must have an acceptable USA Gymnastics membership such as Introductory Coach, or Jr. Pro.
- Each registered **Level 6-10** TeamGym squad must have at least two (2) coaches who are current GFA Professional Members of USA Gymnastics in good standing. USAG Jr. Pro Members may serve as additional assistant coach/spotters.

Proof of membership (member #) must be submitted with final registration information for all USA Gymnastics sanctioned competitions. Coaches should be prepared to visibly present their current USAG member card at all sanctioned competitions. Coaching within the field of play at a sanctioned competition without a valid membership can result in invalidating the scores/results for the Club with which the coach is associated, and, possibly, the event sanction being revoked.

B. Coaches obligations

1. ALL designated coaches on the floor must be USA Gymnastics member in good standing.
2. Follow the USA Gymnastics Code of Ethics.
3. Be professional
 - a) Display good sportsmanship.
 - b) Dress in appropriate attire that reflects the best image of gymnastics.
 - c) Be mentally and physically prepared and rested in order to provide the safest environment for the gymnast.
4. Attend all coaches' meetings and be familiar with the meet set-up and organization.
5. Be present at all warm-up and competition sessions. Check the time of floor exercise music audio cassettes/CD on the official cassette/CD player prior to competition, and report any problems to the Meet Referee
6. Be respectful of and responsible for his/her athletes at all times during the travel to and from the competition, at the training prior to competition, during the off hours, and during the competition itself.
7. Follow all official guidelines for the competition and the GFA/TG Regulations, including entry requirements.
8. Update coaching knowledge & experience on a planned regular basis, by means of study, review of films, attending workshops, & participating in clinics, etc.
9. Treat all competitions the same, regardless of the skill level.
10. Set an example for the athletes by displaying a positive attitude and exemplary conduct. Constant criticism of officials gives a negative perspective of the sport.
11. Show respect for all gymnasts, coaches, judges, and meet personnel.
12. Coach gymnasts from their own team only, unless another coach asks for assistance and/or a gymnast has no coach available.
13. Direct any inquiries regarding apparatus, judging or meet schedules to the Meet Director who, in turn, will present this to the Meet Referee/Head Judge.
 - a) Refrain from approaching a judge directly prior to, during, or at the conclusion of the competition. The proper channel is to direct all inquiries through the Meet Director or (as specified) to the Meet Referee.
 - b) Instruct their gymnasts and parents to discuss any concerns they may have with the coach.
14. Inform the gymnasts and their parents of all competitive requirements, as well as their rights and obligations.
15. File an Accident Report Form (available from the Meet Director) in the case of any injury to a gymnast for whom they are responsible. the coach or parent of the injured athlete must be sure to secure this form, completed by the medical personnel, prior to leaving the competition
16. Show respect for the United States flag and the National Anthem.

C. Professional Member Behavior Policy at USA Gymnastics Sanctioned Events

1. Unacceptable coach behavior can be defined as:
 - a) Verbal, emotional, sexual, or physical abuse of the gymnast.
 - b) Inappropriate remarks or comments, harassment, and/or gestures directed toward any official or meet personnel during the competition. No coach has the right to demand a last minute change in the course of the meet or to jeopardize the athlete/competition in any way, unless there has been a violation of the R&P.
 - c) Contact with other persons outside of the competitive floor area during the actual warm-up and course of competition. (Exceptions: USA Gymnastics or club doctor, trainer, other credentialed club coaches, or USA Gymnastics credentialed personnel)
 - d) Derogatory remarks to the press in regards to USA Gymnastics, its designated representatives, meet officials or personnel.
2. Such above described behavior will be penalized as follows:
 - a) First Offense: Verbal warning will be issued by the Meet Referee/Technical Director and/or designated representative of USA Gymnastics.
 - b) Second Offense: Withdrawal of floor credential, necessitating ejection from the competitive floor area (or possibly the entire competitive arena).

IV. Judging Regulations

A. USA Gymnastics Membership

All assigned judges for TeamGym Competitions must have a valid USA Gymnastics Professional Membership within the *Gymnastics for All* (GFA) category.

Proof of membership (member #) must be submitted with final registration information for all USA Gymnastics sanctioned competitions. Coaches should be prepared to visibly present their current USAG member card at all sanctioned competitions. Coaching within the field of play at a sanctioned competition without a valid membership can result in invalidating the scores/results for the Club with which the coach is associated, and, possibly, the event sanction being revoked.

B. Judges Qualification

1. Qualified TeamGym judges are required for all sanctioned events.
2. It is recommended that a minimum of two (2) judges be used – one for Group Floor Exercise and one for Group Jump Activities. In the case of small local competitions, one judge may be used.
3. For Invitational and championship events, it is recommended that a minimum of four (4) judges be used – two for Group Floor Exercise and two for Group Jump Activities.
4. Due to the restructuring of the TeamGym Regulations, Judges' qualification for USA Gymnastics TG Judges for the 2008-9 season will be outlined in a separate document.
5. For the 2009 TeamGym Nationals, the judging panels will consist of a minimum of two judges per panel, one of whom is designated as the Head Judge for that event.

C. Judges obligations

1. Maintain their USA Gymnastics Professional Membership and visibly display their USAG Professional membership card on their person at all sanctioned competitions. A confirmation paper from Member Services copied from the web site is valid proof of membership.
2. Maintain Judges' Qualification ratings and active status requirements for the appropriate level of competition.
3. Follow the *USA Gymnastics Code of Ethics*.
4. Be professional.
 - a) Dress appropriately.
 - b) Be mentally and physically prepared and rested in order that the evaluations be as accurate as possible for all gymnasts.
 - c) Be quick, cooperative and efficient in resolving differences during a conference.
 - d) Remain at their event station until the entire competition is completed.
5. The meet referee should serve in the sole capacity of an official during warm-ups and competition. They should not act in a dual capacity (i.e., coach/judge, parent/judge, etc.).
6. Be familiar with the meet setup and organization.
7. Fulfill all assignments according to the agreement. Only dire circumstances should prohibit a judge from fulfilling an assignment. If a judge must cancel an assignment, she/he must notify the appropriate officials at the earliest possible moment.
8. Refrain from conversation with other judges and coaches during the competition.
9. The judges' responsibility does not involve the conduct of the gymnast(s) during warm-up or training. Any conversation or comments with the athlete should be made only if requested by the coach or athlete.
10. Show respect for all gymnasts, coaches, judges, meet personnel and volunteers.
11. Be confidential about meet matters, scores, their own or other judges' scores or opinions.
12. Update judging knowledge and experience on a planned, regular basis, which includes studying, practice judging with videos or live athletes, attending courses, and judging as much as possible.
13. Treat all competitions the same, regardless of skill level.
14. Avoid judging a meet in which any personal bias (positive or negative) towards any competing team and/or individual athlete would affect their ability to judge objectively.
15. Set a good example for the athletes by displaying a positive attitude and exemplary conduct.
16. Show respect for the United States flag and the National Anthem. Remember we teach young people by example.
17. Judges should report 30 minutes prior to march-in for local and invitational competitions, unless otherwise specified by the Meet Referee or Meet Director.
18. Each judge must be ready to explain his/her deductions and justify his/her own score to the Judging Panel.
19. Seating Arrangement – The judges must sit in a position, which affords a correct and undisturbed view of the team's performances, within reasonable distance of each other.

20. Head Judge Duties

- Lead the judges meeting before the competition in each section.
- Signal the start of the program in the discipline with a green flag.
- Decide whether the interruption of the program was caused by the team or was due to a technical matter.
- Inform the Judging Panel of any change in difficulty value.
- Control the scores of the judges, the difference between the scores and calculate the Final Score.
- Call the judges to a meeting in the case of an unallowable score difference or other problem situation.
- Make special Head Judge Deductions on the Final Score in each discipline.
- If there are Head Judge Deductions, the Head Judge must inform the panel before handling the Final Score to the secretary. The Head Judge Deductions are recorded on the Head Judge Deduction Form, which is passed to the Secretary.
- Be a member of the Competition Jury in their respective discipline.

D. Judging Fee Guidelines

1. Session Fees – (per session)

- | | |
|-------------------------|------|
| a) Local (in-house) | \$40 |
| b) Invitational | \$50 |
| c) State | \$60 |
| d) Regional or National | \$75 |

NOTE: It is permissible for multi-session competitions for the Meet Director to negotiate a day rate.

2. Meal Expenses (*per diem*)

- a) Meet host may choose to provide all (or some) of the meals... or pay *per diem*.
- b) *per diem* – Each day out-of-town, judge receives \$25 if no meals are provided. For travel days, judge receives \$15.

3. Travel Expenses

- a) USAG mileage is as posted on the USA Gymnastics web site – an accurate record of odometer readings is required and/or MapQuest mileage is acceptable.
- b) If the judge “shares a ride” the amount reimbursed will be proportional.

4. Accommodations

- a) With prior agreement the Meet Host may assist with accommodations as necessary.
- b) If judge “shares” a room, he/she is reimbursed proportionally.

E. Judges for the TeamGym National Championships

1. Selection of judges for the 2009 TeamGym National Championship will be by invitation only. The following criteria will be used in the selection of judges:
 - a) Successful completion of the TeamGym Judges Certification examination,
 - b) Judging experience during the 2008-09 season, and
 - c) Coaches' recommendations.
 - d) Comparable credentials that meet or exceed the above for invited “guest” judges from FIG Member Federations.
2. Final selection and assignment will be based on the results of the judges' participation in a pre-competition training seminar and evaluation.

V. Event Description and General Scoring Principles

A. The TeamGym Events

TeamGym Squads compete on two events – Group Jump and Group Floor

- **Group Floor** is a timed, choreographed routine performed to music by the members of a squad on a designated floor exercise mat. The maximum score that can be achieved is 10.0 with the possibility of a small “bonus” award for groups with larger numbers of performers.
- **Group Jump** consists of performances by the squad on three different apparatus – Tumbling, Vaulting, and Mini-trampoline. Each squad performs 1 or 2 passes on each of these apparatus in order to achieve a possible combined score of 10.0 (plus the possibility of a small “bonus” award). While this is not a timed event, it is usually completed in the time frame of 2 to 3 minutes. The squads are permitted to play some kind of background music during their performance.
- **The squad’s overall TeamScore** is the sum of their Group Floor and Group Jump scores minus any special deductions that apply to the final tally.

B. General Event Scoring

- **Group Floor Score** – The squad’s performance in the Group Floor Exercise Event is evaluated within the following categories:
 - 2.0 for Difficulty
 - 3.0 for Composition – Choreography and Synchronization
 - 5.0 for Exercise Presentation and Technical Execution
 - 10.0 Maximum Score for Group Floor (+ bonus)
- **Group Jump Score** – The squad’s performance in the Group Floor Exercise Event is evaluated within the following categories:
 - 2.0 for Difficulty
 - 3.0 for Synchronization and Streaming
 - 5.0 for Exercise Presentation and Technical Execution
 - 10.0 Maximum Score for Group Jump (+ bonus)
- The **Final Team Score** is determined by adding the two Event Scores minus any special deductions that apply to the only to final tally.
NOTE that all achievement or placement awards are based solely on the Final Team Score. Awards are not given in the individual events.

C. Judging Category Definitions

1. Difficulty – Value of category = 2.0 points

- **Group Jump Difficulty** – For the most part the difficulty is predetermined within the level that a squad selects to perform.
- Below is a listing of the basic progression of tumbling difficulty as performed in the different Levels:
 - Levels 1 and 2 have basic gymnastics skills such as rolls, simple balances, and other basic acrobatic movements.
 - Levels 3 and 4 permit the athletes to show their proficiency with the core springing skills – typically back and front handsprings.
 - Level 5 and 6 athletes continue to develop their springing skills and add back and front somersaults to their repertoire.
 - Levels 7 and 8 do more complicated series of tumbling maneuvers requiring increased speed, height, and rhythmic qualities.
 - Levels 9 and 10 represents a very high skill level on all of the TeamGym apparatus and events.

In Group Jump the squads select their skill elements and passes from a specific list for each Level. The judges deduct from the 2.0 points reserved for this category if the squad is missing difficulty or, for technical reasons, does not receive credit for skills and sequences that they performed.

- **Group Floor Difficulty –**

The choreographer has a very wide range of skills and elements to select from when planning the Group Floor routine. These selections should “be commensurate” with the difficulty expected for the Level of the squad.

The judges may deduct from the 2.0 points reserved for this category if the squad is missing difficulty of the appropriate level or, for technical reasons, does not receive credit for skills and sequences that they performed.

- **Required **Choreography** elements**

Unless otherwise specified for particular Levels, the required elements include a minimum of...

1. Two different pirouettes (turns)
2. Two different jumps or leaps (with and without turns)
3. Two balance elements
4. Two different acrobatic elements
5. Two different partner elements
6. Two different power elements

2. Synchronization / Choreography - Value of category = 3.0 points

- **Group Jump Synchronization and Streaming** – Since the coach selects elements and sequences from a prescribed list, there is little emphasis on “choreography” in the Group Jump event. Instead the emphasis is on synchronization and streaming.

There are two types of synchronization

1. *Simultaneous Synchronization* – refers to movements performed by the squad members in unison or moving together at the same time and/or same rate of speed (rhythm).
2. *Sequential Synchronization* – refers to movements performed by the squad members one-after-the-other (consecutive) in a rhythmic sequence. This is also referred to as in “canon.” (As in music).

Synchronization faults = Up to - 0.2 ea

Lacking synchronization throughout = Up to - 1.5

Streaming – Streaming is similar to synchronization and is the term used in reference to the squad’s ability to move, walk, run, vault, tumble and jump as a unit, one after another in the Group Jump Event activities. When demonstrating streaming, the athletes will show close physical proximity and/or timing of performance. Streaming must be even between all gymnasts.

Streaming faults (may include spacing, rhythm, speed, synchronization in streaming, and “tightness”) = Up to - 0.2 ea

Lacking synchronization throughout = Up to - 1.5

- **Group Floor Choreography and Synchronization**

Principles

1. This is an optional Floor program without hand apparatus, to music.
2. Emphasis should be placed on GROUP performance of all elements, sequences, and dance as opposed to “featuring” individuals, pair, or small groups that are part of the squad.
3. The movements, music, and dance “style” of the choreography selected should be appropriate to the age, gender, level, and representation of the squad members.
4. Attention should be paid to synchronization throughout. All members of the group must show continuity
5. The choice of elements and composition in the program should never sacrifice style and technical precision in favor of difficulty.
6. The program should always fit the knowledge and maturity of the gymnasts.
7. Changing patterns, the groups must show a minimum number of formations during the routine.

Missing formation(s) - 0.2 ea

Qualities to demonstrate

1. *Dance elements* – Gymnastics and dance elements should be dominant in the choreography
2. *Body movements* (waves and swings) are evident throughout.
3. *Transitions* – There should be smooth, rhythmic transitions between elements and formation changes. Acrobatic elements should melt rhythmically into the movement sequences.
4. *Synchronization* – The athletes should move together a majority of the time. Short solos or canons are permitted, but must not detract from the overall performance.
5. *Precision and Accuracy* – The athletes should execute the skills and movements with the same amount of precision and accuracy; i.e. all legs should hit the same height and angle and the same time, etc.
6. *Coordination and Rhythm* – all members of the squad should demonstrate total body coordination and show a natural sense of movement.
7. *Expression and Dynamics* – The athletes should perform with a consistent expression and perform movements with the same dynamic.
8. *Originality* – The squad should show originality.
9. *Levels* – Movements should be shown on all levels and in all directions.
10. *Fronts* – While the location of the audience is to be respected, the program should be performed to different fronts and the squad should use the whole floor area during the program.
11. *Changes in tempo* – The elements / movements should show variance in tempo (even if the music does not include any variation in tempo). This means that the elements are executed in different tempos (measures), e.g. whole, half and double measures.
12. *Unnecessary repetitions* – The elements / movements should differ so that the composition is not monotonous and the chosen elements are not missing variation. Elements/movements should not be repeated several times.

Gymnastics and dance elements not dominant in the choreography = Up to - 0.4 ea

Poor transitions or connecting element performance = Up to - 0.2 ea

Missing required choreographic element, pattern of performance of elements, and/or missing formations = Up to - 0.2 ea

Other general faults from the principles and qualities listed above = Up to - 0.2 ea

3. Exercise Presentation & Technical Execution - Value of category = 5.0 points

- **Some Principles**

1. Teamwork – Working together as a unified group.
2. Selection of skill and sequences that match the abilities and experience of the squad members in order to showcase good technique and performance.
3. Safety
4. Clear and clean execution of all required elements, sequences, and difficulties (skills). Show precision in formations and good technique in the elements. Show amplitude and posture in the individual elements.
5. In Group Floor, the more gymnasts who make the fault, the greater the deduction!

- **General Deductions**

1. Deductions for insufficiency in any area and/or mandatory deductions may NOT exceed the total points available in that specific category.
Up to 0.5
2. Range of deductions for errors deviations from correct technique or execution – TeamGym has a range of deviations for errors that they deem small, medium, or large.
 - **Small Faults** and series of minor faults - slight deviations from correct technique or execution
- 0.05-0.1
 - **Medium Faults** - significant deviation from correct technique or execution
- 0.2-0.3
 - **Large Errors** - severe deviation from correct technique or execution
- 0.4-0.5

- **Specific Deductions**

1. **Falls** – falls to the floor (or on the apparatus) during a performance or upon landing... also stopping during a performance.
Fall (sitting) = - 0.5 ea. time per gymnast
Performing outside the area = - 0.1 ea. time
2. **Non-conformity** - When an individual gymnast or gymnasts performs a Group Jump Pass which does not conform to the recognized skills (passes) performed by the rest of the squad.
Non-conformity = - 0.5 ea. time
3. **Difficulty out-of-level** – Squads performing any Group Jump Pass which does not conform to the skills / passes for their Level.
Difficulty out of level (taken per pass from the appropriate apparatus) = - 1.0 ea. time
4. **Duration of Balances (in Group Floor)**
Holds at least 2 seconds = NO DEDUCTION
Taken from the - As a squad... less than 2 seconds = - 0.2 ea. time from Diff.
5. **Incomplete twist or turn**
Taken from the Choreo/Synchro Category: As a squad... shows incomplete twist or turn = Up to - 0.3 ea. time
Taken from the Difficulty = - 0.2 ea. time
6. **Spotting Deductions**
Security spotting for vault and mini-tramp is required for all elements during the whole team performance. Two coaches must stand on the landing mat during these apparatus in order to react quickly in case of danger. They are allowed to leave the mat momentarily for safety reasons.
 - The Head Judge will only signal the start of the program when the safety spotting is in place.
 - Coaches are not allowed to give obvious instructions to the gymnasts during the performance of a Group Jump pass or during the Group Floor Exercise event or otherwise to disturb them during the program in each discipline.*Assistance by coach/spotter that may facilitate the execution of a skill = - 0.5*
Touch by spotter (no assistance) = - 0.2
Coach giving instructions to the athlete during the performance of a Group Jump apparatus pass or during the Group Floor Exercise routine = - 0.5 per occurrence
Failure to have two (2) spotters in the landing area for the Vault and Mini-tramp apparatus of the Group Jump Event = -The pass is VOID